



# Motions of Celestial Bodies: Computer simulations (IOP Expanding Physics)

*Eugene Butikov*

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# Motions of Celestial Bodies: Computer simulations (IOP Expanding Physics)

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This book is written for a wide range of graduate and undergraduate students studying various courses in physics and astronomy. It is accompanied by the award winning educational software package "Planets and Satellites" developed by the author. This text, together with the interactive software, is intended to help students learn and understand the fundamental concepts and the laws of physics as they apply to the fascinating world of the motions of natural and artificial celestial bodies. The primary aim of the book is the understanding of the foundations of classical and modern physics, while their application to celestial mechanics is used to illustrate these concepts. The simulation programs create vivid and lasting impressions of the investigated phenomena, and provide students and their instructors with a powerful tool which enables them to explore basic concepts that are difficult to study and teach in an abstract conventional manner. Students can work with the text and software at a pace they can enjoy, varying parameters of the simulated systems. Each section of the textbook is supplied with questions, exercises, and problems. Using some of the suggested simulation programs, students have an opportunity to perform interesting mini-research projects in physics and astronomy.

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